#### پوهنتون کابل

پوهنحی کمپیوترساینس

# Introduction to Database and Data Models



تهيه کننده : پوهنيار محمد شعيب "زرين خيل" سال : 1389

# Introduction to Database and Data Models - Entity Relationship ER

# 14 By: M Shuaib Zarinkhail 2010

# **Database Design Process**

• Why databases?

- Database Design
- Database Implementation

# Why databases?

- Asking users and clients
  - Finding the scope
  - Preparing with the topic
- Drafting tables, forms, etc
- Creating a data model (The topic of this section)

# **Database Design**

- Changing the data model to design the database
- Naming relations, attributes, relationships <-- - -</li>
- Declaring primary keys, foreign keys, constraints, ...
- Implementing RIC, business rules, …

# **Database Implementation**

- Creating tables, queries, forms, reports (practically)
- Writing application programs (if necessary)
- Entering user data (general database users)

# Initial Steps (DB Design)

# Step 1

- Collect, analyze and document requirements of a customer (UoD)
- Prepare a questionnaire to collect information:
  - What data would the customer like to store?
  - How would the customer like to access the data?

# Initial Steps (DB Design)

# Step 2

 Use the documentation (UoD) to develop the conceptual schema

#### Step 3

 Discuss the conceptual schema with the customer until the customer is satisfied

# **Data Modeling**

- Used as a mean of communication between database developer and client
  - Database developer -expert in database
    - Database developer needs to understand domains
  - Client -expert in their own domains
    - Independent of implementation
- Examples
  - Entity-Relationship Diagram (ERD)
  - Unified Modeling Language (UML)

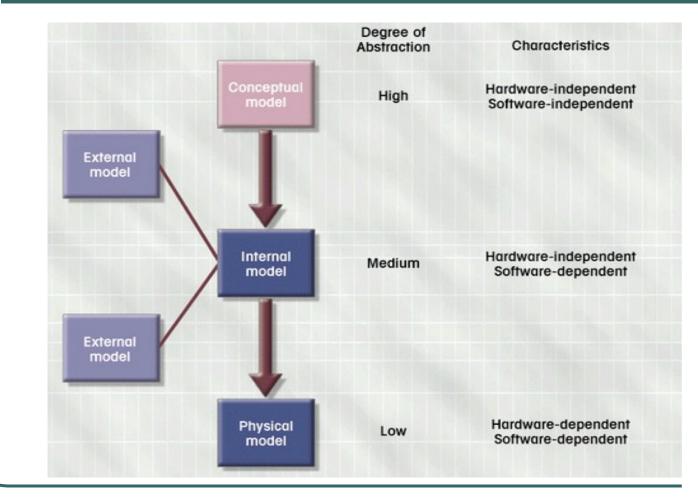
# **Basic Modeling Concepts**

- Art and science
- Good judgment coupled with powerful design tools
- Models
  - "Description or analogy used to visualize something that cannot be directly observed"

Webster's Dictionary

- Data Model
  - Relatively simple representation of complex real-world data structures

## Data Models: Degrees of Data Abstraction



### High-Level (Conceptual)

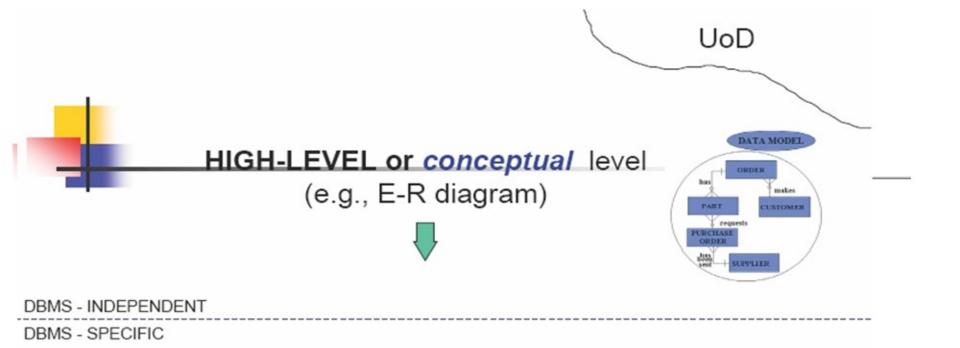
- Global view of data
- Basis for identification and description of <u>main</u> <u>data items</u>
- ERD used to represent conceptual data model
- Hardware and software independent

- Representational-Level (Internal)
  - Representation of database as seen by DBMS
  - Adapts conceptual model to specific DBMS
  - Software dependent or specific
  - Hardware independent

- Representational-Level (External)
  - Users' views of data environment
  - Provides <u>subsets of internal view</u>
  - Makes application program development easier
  - Facilitates designers' tasks
  - Ensures adequacy of conceptual model
  - Ensures security constraints in design

#### Low-Level (Physical)

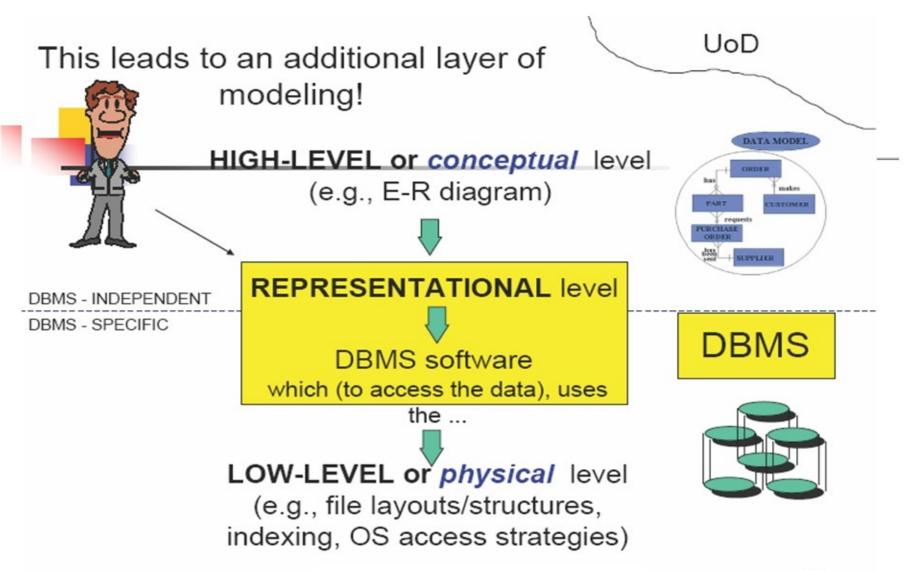
- The lowest level of abstraction
- Software and hardware dependent
- Requires definition of
  - physical storage devices
  - access methods
  - distribution methods

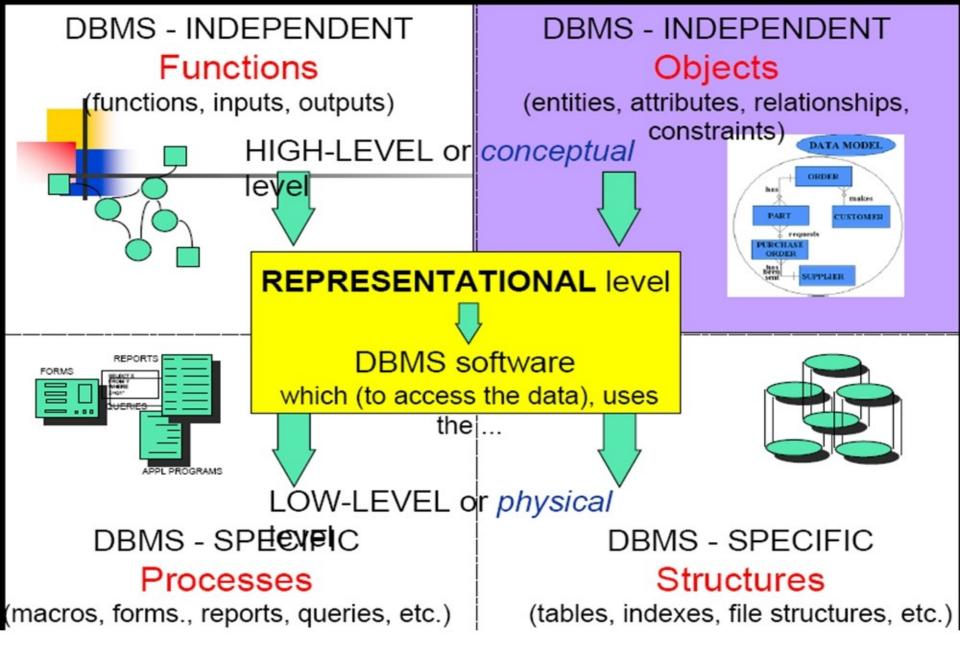


LOW-LEVEL or physical level (e.g., file layouts/structures, indexing, OS access strategies)



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# **Conceptual Level Design**

- Data modeling creates abstract data structure to
  - represent UoD
  - help data modeler to confirm final decisions with clients
- High level of data abstraction
- Include four steps

# **Conceptual Level Design**

- Four Steps
  - Data analysis and requirements
  - Entity relationship modeling and normalization
  - Data model verification
  - Distributed database design

#### **Data Analysis & Requirements 1**

#### • Focus on:

- Information <u>needs</u>
  - What are needs of company/person
- Information <u>users</u>
  - Who are users of the system
- Information <u>sources</u>
  - What are information sources of company/person
- Information <u>constitution</u>
  - What general constitution and structure the information may have

#### **Data Analysis & Requirements 2**

- Developing and gathering end-user data views
  - What do end users of system want
- Direct observation of current system
  - What and how does current system used by company/person
  - Interfacing with systems' design group
    - Talking and gathering information from previous system's design group

#### **Data Analysis & Requirements 3**

- Business rules
  - Identifying business rules
  - What business rules need to be implemented
  - What business rules may need to be implemented in the future

# Introduction to Database and Data Models - Entity Relationship ER

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# **Conceptual Level Design**

#### Four steps

- Data analysis and requirements
- Entity relationship modeling and normalization
- Data model verification
- Distributed database design

Purpose

- The E/R model allows us to sketch database schema design
  - Includes some constraints, but not operations
- Designs are pictures called E-R Diagrams (ERDs)

Framework

- Design is a serious of business
- The user knows they want a DB, but they don't know what they want in it
- Sketching the key components is an efficient way to develop a working database

Advantages

- Data Analysis vs. Process Analysis
  - Data is more stable than processes
- Graphical Models vs. Prose
  - Graphical model is more decisional than text

- High-level / conceptual data model
- Is used to develop
  - the initial conceptual schema
  - the logical structure of the DB
- Easy to understand -- Peter Chen, 1976
  - E-R Models
  - E-R Diagrams

### No Single Standard!

- 1. Identify, analyze, and refine the business rules
  - All business rules between UoD components for a specific field should be analyzed and refined
  - All transactions between UoD components for a specific field should be analyzed and refined

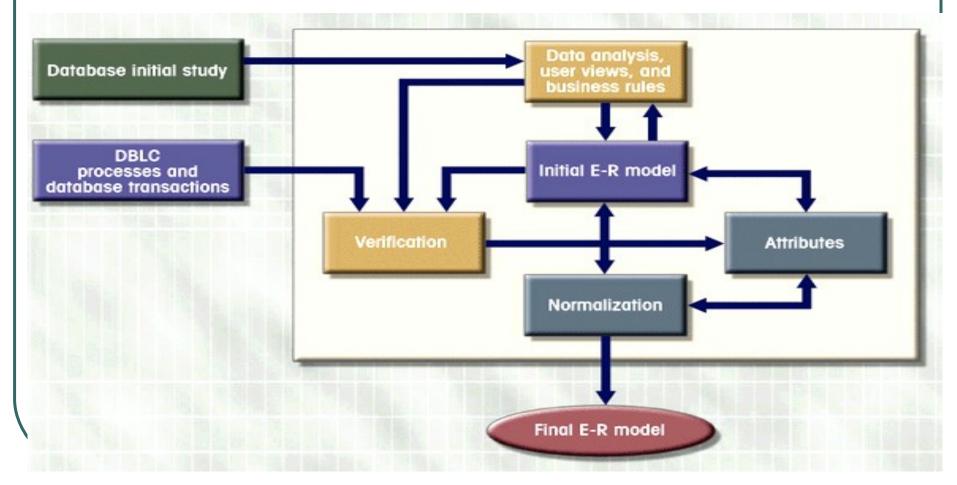
- 1. Identify the main entities, using the results of step 1
  - All types of entities should be identified and added to the model as:
    - Main entities Sub entities
    - Strong entities Weak entities
    - Centralized entities Decentralized entities
    - Super-class (parent) entities Sub-class (child) entities

- 1. Define the attribute names, identifiers, and foreign keys for
  - Each entity class
  - Each Relationship
- 2. Define the relationships
  - Between the entity classes
  - Between the entity instances
  - Using the results of steps 1 and 2

- 1. Normalize the entities to reduce Data redundancy in
  - Data insertion process
  - Data update process
  - Data deletion process
- 2. Complete the initial E-R diagram
  - Update, update, & update the diagram

- 1. Have the main end-users verify the model in step 6 against
  - The data information
  - Processing requirements
- 2. Modify the E-R diagram, using the results of step 7 to be finalized

## **E-R Modeling is Iterative**



# **E-R Model Components**

- Represents conceptual view
- Many Components
- Main Components include
  - Entities
    - Corresponds to entire table, not row
    - Represented by rectangle
  - Attributes
  - Relationships

### **E-R Model Components**

### Entity

- **Entity Class** - Entity Instance
- Strong Entity - Weak Entity
- **Composite Entity Instances**

### **Attribute**

Simple

- Single Value Identifier
- Composite
  - Multi Value

- Not Unique (Common)

- Unique
- Composite

Spring 2010

### **E-R Model Components**

### Relationships

- Relationship Class Relationship Instance
- Relationship Degree

#### **Cardinality Ratios**

- Maximum Cardinality
- Minimum Cardinality
- Existence Dependency

### **E-R Model Symbols**

	Chen	Crow's Foot	Rein85	IDEF1X	
Entity					
Relationship line					
Relationship	$\diamond$				
Option symbol	0	0	0	$\diamond$	
One (1) symbol	1	1	$\bigtriangledown$		
Many (M) symbol	м		-	•	
Composite entity	$\bigtriangleup$				
Weak entity				Figure 3.36	

By: Zarinkhail @ CSF / KU

### **Entity (Entity Class)**

- Something the user wants to track
- A group of entity instances
- Nouns
- Represented by rectangle
  - Examples

### **Entity (Entity Instance)**

- An actual occurrence of data for an entity class
- Usually not shown

### **Entity (Entity Class)**

- Something the user wants to track
- A group of entity instances
- Nouns
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  - Examples

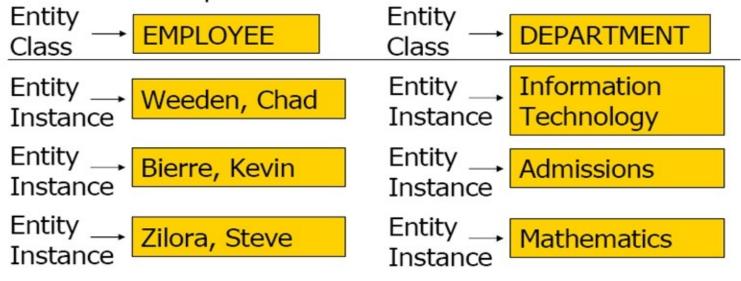
**EMPLOYEE** 



### **Entity (Entity Instance)**

 An actual occurrence of data for an entity class

### • Usually not shown



### **Strong and Weak Entities**

### Strong Entity

Can exist independently

### Weak Entity

- Can not exist on it's own
- Must have another entity to support it
- **ID-Dependent Weak Entity**
- Uses the identifier of its 'Supporter Entity'

### **Composite Entity Instances**

While N:M relationships

- Each relationship splits to two 1:N relationships
- The entity instances of the new created relations are called 'Composite Entity Instances'

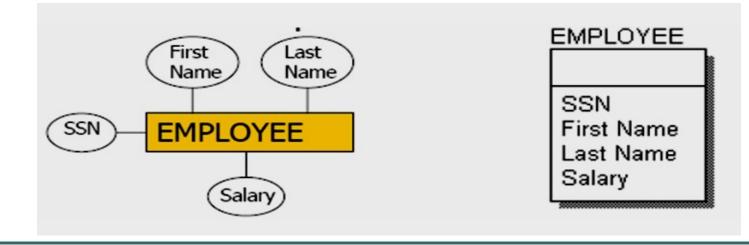
### In-Class Exercise (ICE) #1

- Datahouse Reality
- Using the description of DataHouse Reality draw Entities for the system

HINT: Centrality count -if you count the number of times the different "entities" are mentioned, you can tell which one is central to the system

### **Attributes**

- A data item that is used to describe an entity
  - Can be shown in an ERD
  - Each has its own domain

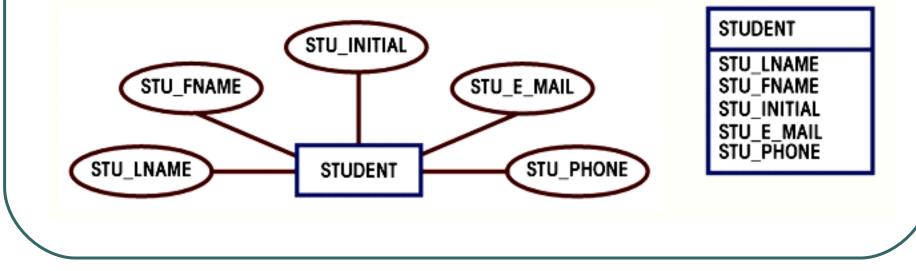


### **Attributes**

- Characteristics of entities
- Each attribute has a domain
  - Domain is set of possible values

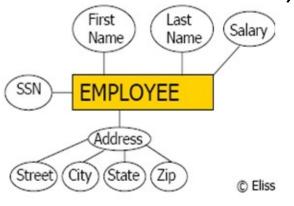
Chen model

#### Crow's Foot model



### **Attributes (Simple vs Composite)**

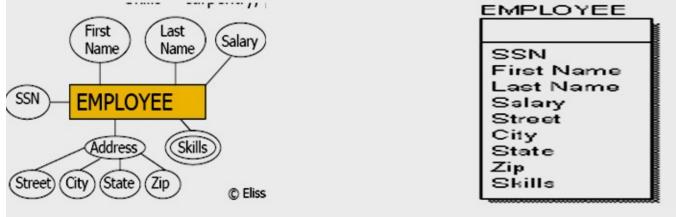
- Simple Attribute: an attribute composed of one piece of data (can not be subdivided)
- Composite attribute: an attribute composed of other attributes (can be subdivided into additional attributes)





### Attributes (Single-Values Vs Multi-Values)

- Single-Value: An attributes that stores one single data value
  - i.e. Name, Salary, etc
- Multi-Value: An attribute that stores multiple data values
  - i.e. Address (Street, City, District, Province), etc



### **Attributes (Derived)**

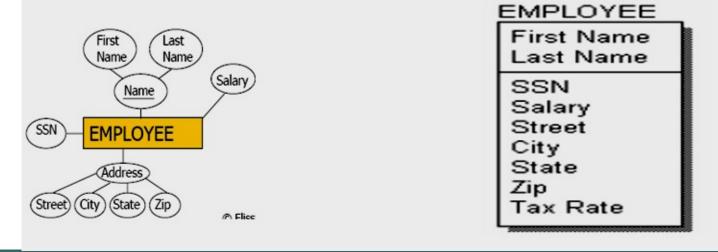
- Derived An attribute that derived from one or more other attributes
  - Can derive with algorithm
  - For Example:
  - Age can derive from date of birth
  - Tax can derive from Salary and TaxRate

### Identifiers (Unique / NonUnique)

- Distinguish between different entity instances
- Unique Identifier: determines a specific entity instance
  - i.e. NationID, VIN, StudentID, etc
- Non Unique Identifer: may determinne several entity instances
  - Generally not shown in diagrams NEXT SLIDE

### **Composite Identifier**

- When more than one attribute is needed to identify an entity instance
- A 'Compound Key' is type of composite identifier



### In-Class Exercise (ICE) #2

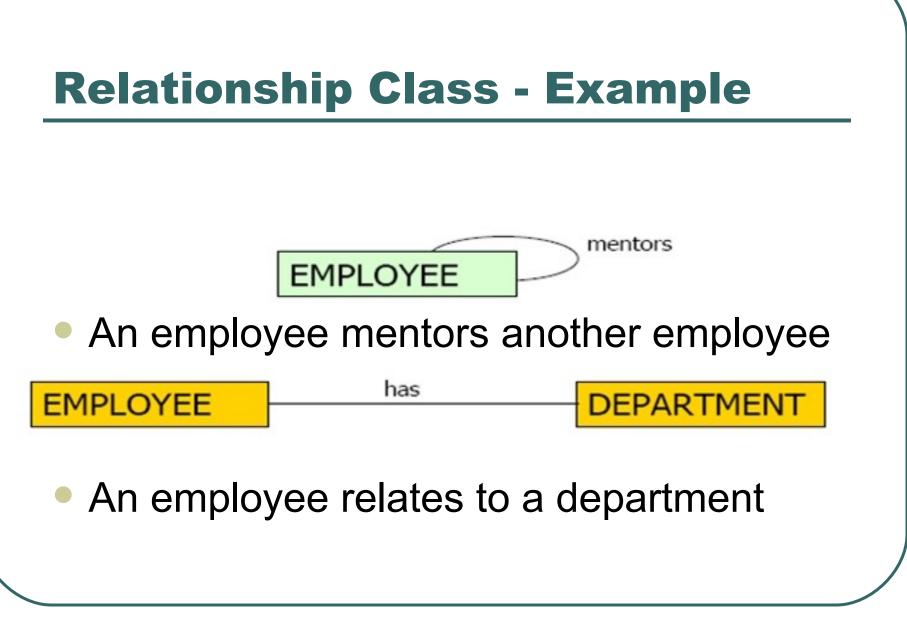
- DataHouse Reality
  - Add attributes and identifiers to your result from In-Class Exercise #1

## Introduction to Database and Data Models - Entity Relationship ER

### 16 By: M Shuaib Zarinkhail 2010

### **Relationship Class**

- Denotes a connection between entity classes
- Can be multiple relationships between entity classes
- Can be named (optional)
- There several variations to show relationships
  - i.e Crow's feet, Diamonds, etc

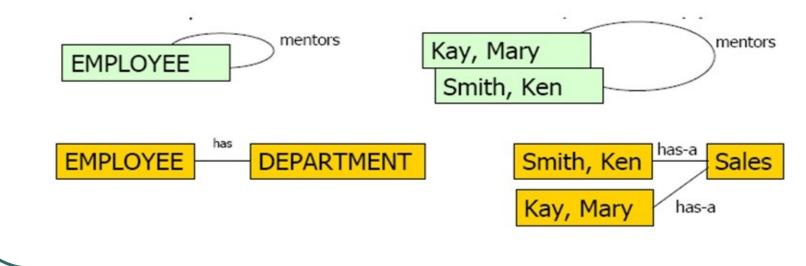


### **Relationship Instance**

 Denotes a connection between entity instances

Entity Class

**Relation Class** 

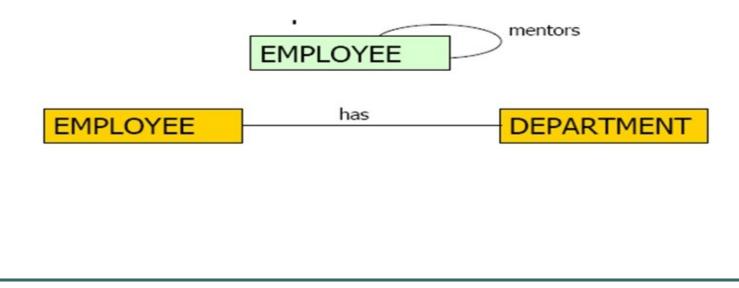


**Entity Instances** 

**Relationship Instances** 

### **Relationship Degree**

 The degree of a relationship is the number of entity classes that participate in the relationship



### **Relationship Degree**

- Indicates number of associated entities
- Unary
  - Single entity
  - Recursive
  - Exists between occurrences of the same entity set

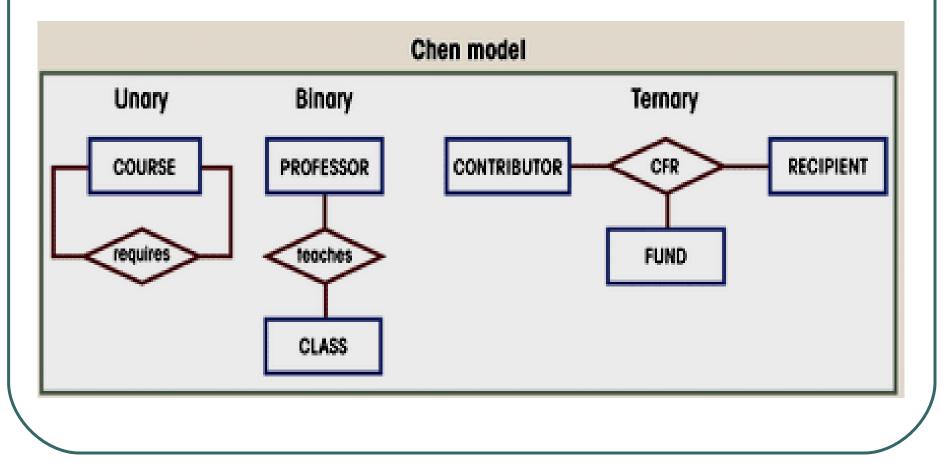
### **Relationship Degree**

- Binary
  - Two entities associated
  - Relationship between two different entities

### Ternary

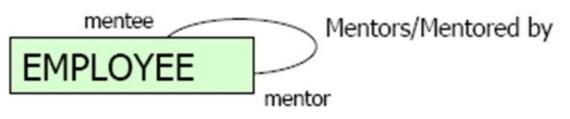
- Three entities associated
- Relationship between three different entities

### **Three Types of Relationships**



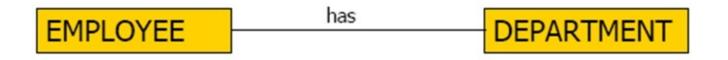
### **Relationships: Unary (Recursive)**

- A relationship among entity instances of the same type
  - The same entity participates more thatn once in differnet roles
- A recursive relationship will always have a degree of \_\_\_\_\_.



### **Relationships: Binary**

- A relationship between exactly two entities or tables
- A binary relationship will always have a degree of \_\_\_\_\_.



### In-Class Exercise (ICE) #3

DataHouse Reality

 Add relationship lines to your E-R Diagram

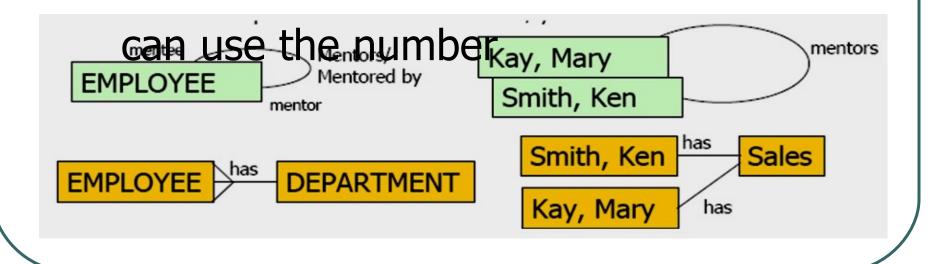
### **Cardinality Ratios**

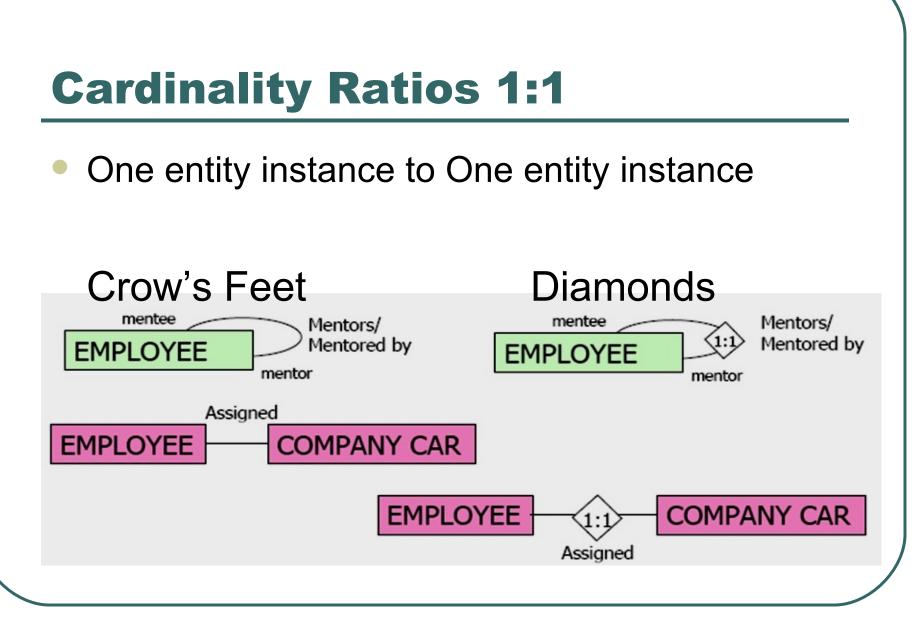
- Def. Number of relationship instances that an entity instance can at most participate in
- Expresses number of entity occurrences associated with one occurrence of related entity
- Based on the relationship types, four cardinality ratios are possible
  - 1:1, 1:N, N:1, N:M

### **Maximum Cardinality**

• The maximum number of entity instances

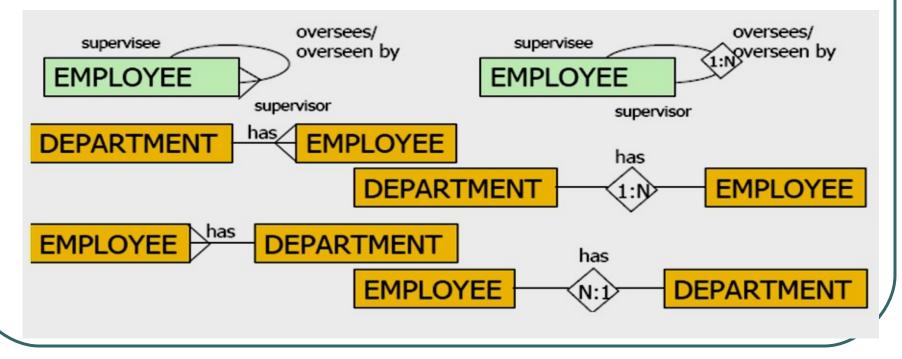
# that can occur on one side of a relationship If a specific maximum is known, you





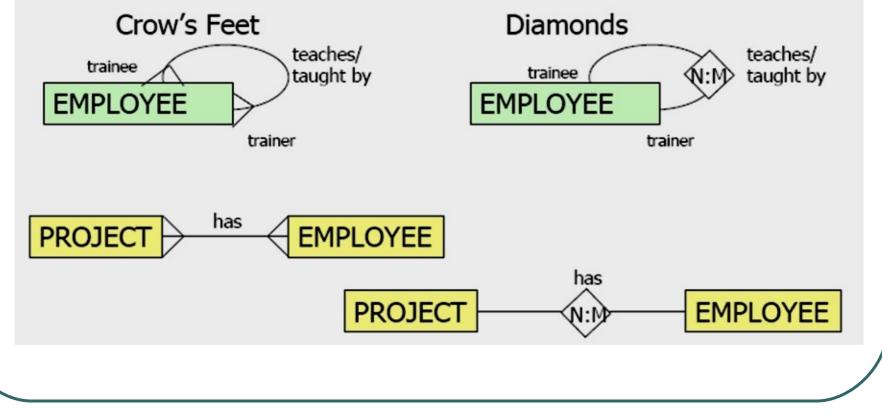
### **Cardinality Ratios 1:N (N:1)**

One entity instance to Many entity instances
 Crow's Feet
 Diamonds



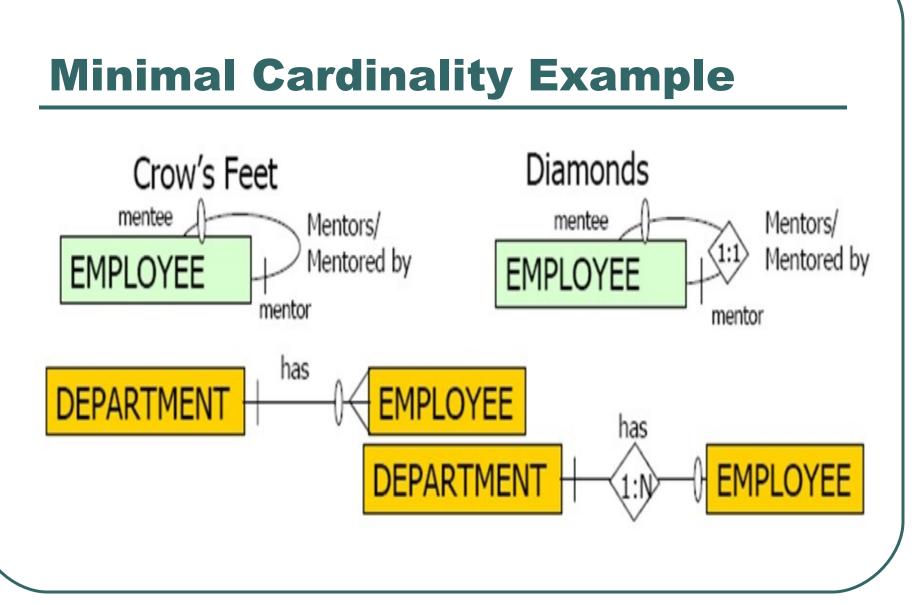
### **Cardinality Ratios N:M**

Many entity instances to Many entity instances



### **Minimal Cardinality**

- The minimum number of entity instances that have to occur on one side of a relationship
- ' 'Hash Mark: denotes that one entity instance must participate in the relationship (MANDATORY)
- '0 'Oval Mark: denotes that an entity instance doesn't have to participate in the relationship (OPTIONAL)



### **Minimal Cardinality**

### Optional

- Entity occurrence does not require a corresponding occurrence in related entity
- Shown by drawing a small circle on side of optional entity on ERD

### **Minimal Cardinality**

- Mandatory
  - Entity occurrence requires corresponding occurrence in related entity
  - If no optionality symbol is shown on ERD, it is mandatory

### In-Class Exercise (ICE) #4

- DataHouse Reality
  - Go through and add the minimum and maximum cardinalities to your relationships